



Clarence-Rockland Girls Hockey Tournament Rules

- 1) Hockey Canada and OWSA rules shall apply EXCEPT where listed below.
- 2) The Head Coach or Manager must check-in at least 45 minutes before the start of their first tournament game to pick up their information packages and to verify their team rosters/player eligibility/documents. Competitive and House league team's players must sign in thirty (30) minutes before each game.
- 3) Teams must be available to play thirty (30) minutes prior to the start of their scheduled playing time EXCEPT for the first game of the day at each arena. Dressing rooms are to be vacated and in clean condition within twenty (20) minutes after each game.
- 4) All games will consist of three (3) ten (10) minute periods stop time. In the event of a 5 goal differential during the third (3rd) period the clock shall be operated on a run time basis. The clock will operate on a stop time basis once the differential is less than 5.
- 5) The fast face-off rules will apply. A team delaying the game with late changes will be first awarded a warning from the on ice official. Any other delays after the team will be assessed a bench minor penalty for delay of game.
- 6) Each game will be preceded by a two (2) minute warm-up (if time allows).
- 7) Divisions:
 - a) Divisions of eight (8) Teams will be guaranteed a minimum of three (3) games throughout the tournament. The divisions will be broken down into two (2) pools of four (4) teams. Each group will play a three (3) game round robin with the 1st place and 2nd place teams from each pool advancing to the semi-finals. These four (4) teams will play a semi-final in the following format. 1st Place from Pool A vs. 2nd Place from Pool B and 1st Place from Pool B vs. 2nd place from Pool A. Winners of semi-finals will advance to the finals.
 - b) Divisions of four (4) Teams will be guaranteed a minimum of three (3) games throughout the tournament. This division will have a three (3) game round robin with the top two (2) teams advancing to the finals.

- c) Divisions of six (6) Teams will be guaranteed a minimum of three (3) games throughout the tournament. The divisions will be broken down into two (2) pools of three (3) teams. Each pool will play a two (2) game round robin with the 1st place team from each pool receiving a bye to the semi-final round. The remaining four (4) teams will play a quarter-final in the following format: 2nd Place from Pool A vs. 3rd Place Pool B and 2nd Place Pool B vs. 3rd place Pool A. The quarter-final winners will advance to the semi-finals. Winners of semi-finals will advance to the finals.
- 8) The Final Standings following the round-robin play will be determined by the following point system.
- Two (2) points for a win
 - One (1) point for a tie
 - Zero (0) points for a loss
 - The ranking after the round-robin play will be used to determine the home team for all Elimination and Championship games.
- 9) In the event of a tie after round-robin play, the following tie breaker formula will be used:
- Most wins
 - Record against other tied teams
 - Tie breaker chart (Goals for / (Goals for + Goals against)
 - Most periods won
 - Fewest penalty minutes
 - Flip of a coin
- 10) Elimination and Championship games will be fully played until a clear winner is determined.

The following is available if required:

- One (1) thirty (30) second time-out per team will be allowed in Elimination and Championship games.
- If a winner has not been determined at the end of regular time, Overtime for Elimination and championship games for all divisions will consist of the following:
 - One three (3) minute sudden death overtime period will be played with teams playing 4 on 4 running time.
 - If teams are still tied one two (2) minute sudden death overtime period will be played with teams playing 3 on 3 running time.

- Teams do not switch ends during overtime periods. No rest between periods.
 - If a team is assessed a penalty in overtime the opposing team will add a player. Once penalty has ended the player will return to the ice and teams will return to the correct amount of players at the next whistle.
 - If after two overtime periods the game remains tied, a 3 player shootout begins. Shootout players will be determined on score sheet prior to start of game. One player from each team will start at centre ice and skate in on the opposing goalie. Shootout on each goalie will take place simultaneously. If the game remains tied after three (3) shooters, the shootout becomes sudden death. Shooters cannot repeat until all skaters of a team have taken a shootout attempt.
- 11) If a team that is scheduled to play a round robin game does not show up to play the game the opposing team will be awarded two (2) points for the game and will be awarded one (1) goal per period for a total of three (3) goals for. If both teams don't show up to play a round robin game both team will receive zero (0) points with no goals for to be awarded. If a team schedule to play in an elimination round does not show up to play the game a WIN will awarded to the opposing team.
- 12) All teams and players participating in the tournament must be properly registered through the OWHA or their appropriate provincial or national body affiliate. All teams should have their copy available at initial check-in. To be eligible to play in this tournament, a player's name must appear on the team roster form submitted by each team prior to the tournament. Changes to the roster must be made in writing before the team's first game.
- 13) Pick-ups are to be properly registered players ONLY. For each pick-up player used in the tournament, a team must present a Pick-up Consent Form for Sanctioned Tournament, signed by the official contact of her team authorizing her to be a pick-up for this tournament.
- 14) A team may use a maximum of three (3) pick-up players from a LOWER category to bring the total team strength to fifteen (15), but not to exceed the original number of registered players on the team.
- 15) The OWHA Registrar may authorize lateral movement of a pick-up goaltender in an emergency situation.
- 16) All referees decisions are final –NO PROTESTS will be allowed.

Sanctioned by the OWHA (#0910060)